



USB STM32 OTG Host Controller User Guide

Version 1.00

For use with USBH STM32 OTG Host Controller
versions 2.31 and above

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1. System Overview

This chapter contains the fundamental information for this module.

The component sections are as follows:

- [Introduction](#) - describes the main elements of the module.
- [Feature Check](#) - summarizes the main features of the module as bullet points.
- [Packages and Documents](#) - the *Packages* section lists the packages that you need in order to use this module. The *Documents* section lists the relevant user guides.
- [Change History](#) - lists the earlier versions of this manual, giving the software version that each manual describes.

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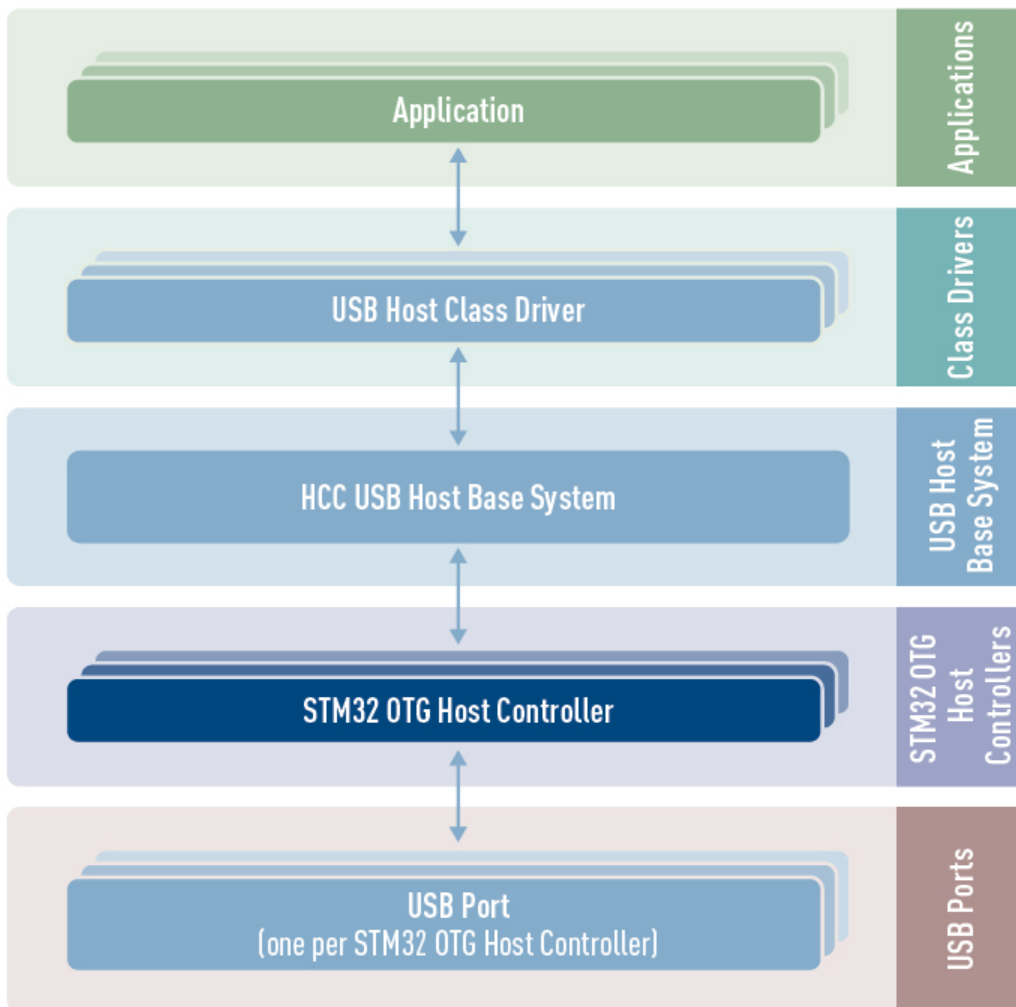
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1.1. Introduction

This guide is for those who want to implement HCC Embedded's STM32 OTG USB Host Controller module with the HCC USB host stack. This module provides a USB host controller for STM32 On The Go (OTG) microcontrollers; these include the STM32 connectivity line, STM32F20x and STM32F40x microcontrollers.

The STM32 OTG Host Controller provides a high speed USB 2.0 host controller which provides both full and low speed USB functions. The controller can handle all USB transfer types and, in conjunction with the USB host stack, can be used with any USB class driver.

The position of the host controller within the USB stack is shown below:



1.2. Feature Check

The main features of the host controller are the following:

- Conforms to the HCC Advanced Embedded Framework.
- Designed for integration with both RTOS and non-RTOS based systems.
- Integrated with HCC USB Host stack and all its class drivers.
- Supports microcontrollers with the STM32 On The Go (OTG) core. These include the STM32 connectivity line, STM32F20x and STM32F40x families.
- Supports multiple simultaneous STM32 OTG controllers, each with multiple devices attached.
- Supports all USB transfer types: control, bulk, interrupt, and isochronous.

1.3. Packages and Documents

Packages

The table below lists the packages that you need in order to use this module:

Package	Description
<code>hcc_base_doc</code>	This contains the two guides that will help you get started.
<code>usbh_base</code>	The USB host base package. This is the framework used by USB class drivers to communicate over USB using a specific USB host controller package.
<code>usbh_drv_stm32_otg</code>	The USB STM32 OTG host controller package described by this document.

Documents

For an overview of HCC's embedded USB stacks, see [Product Information](#) on the main HCC website.

Readers should note the points in the [HCC Documentation Guidelines](#) on the HCC documentation website.

HCC Firmware Quick Start Guide

This document describes how to install packages provided by HCC in the target development environment. Also follow the *Quick Start Guide* when HCC provides package updates.

HCC Source Tree Guide

This document describes the HCC source tree. It gives an overview of the system to make clear the logic behind its organization.

HCC USB Host Base System User Guide

This document defines the USB host base system upon which the complete USB stack is built.

HCC USB STM32 OTG Host Controller User Guide

This is this document.

1.4. Change History

This section describes past changes to this manual.

- To download this manual, see [USB Host PDFs](#).
- For the history of changes made to the package code itself, see [History: usbh_drv_stm32_otg](#).

The current version of this manual is 1.00.

Manual version	Date	Software version	Reason for change
1.00	2020-02-06	2.31	First release.

2. Source File List

This section describes all the source code files included in the system. These files follow the HCC Embedded standard source tree system, described in the *HCC Source Tree Guide*. All references to file pathnames refer to locations within this standard source tree, not within the package you initially receive.

Note: Do not modify any of these files except the configuration file and PSP files.

API Header File

The file `src/api/api_usbh_stm32uh.h` is the only file that should be included by an application using this module. For details, see [Starting the Host Controller](#).

Configuration File

The file `src/config/config_usbh_stm32uh.h` contains all the configurable parameters. Configure these as required. For details of these options, see [Configuration Options](#).

Source Code Files

The source code files are in the directory `src/usb-host/usb-driver/stm32uh`. **These files should only be modified by HCC.**

File	Description
<code>stm32uh.c</code>	Source file for STM32 OTG code.
<code>stm32uh.h</code>	Header file for STM32 OTG public functions.
<code>stm32uh_hc.c</code>	Source file for HC descriptor.
<code>stm32uh_hc.h</code>	Descriptor header file.
<code>stm32uh_hub.c</code>	Source file for STM32 OTG hub.
<code>stm32uh_hub.h</code>	Header file for hub public functions.

Version File

The file `src/version/ver_usbh_stm32uh.h` contains the version number of this module. This version number is checked by all modules that use this module to ensure system consistency over upgrades.

Platform Support Package (PSP) Files

There are two sets of files, located in directories named **psp_stm32f20x** and **psp_stm32f40x**. These provide functions and elements the core code may need to use, depending on the hardware.

Note:

- These are PSP implementations for the specific microcontroller and development board; you may need to modify these to work with a different microcontroller and/or board. See [PSP Porting](#) for details.
- In the package these files are offset to avoid overwriting an existing implementation. Copy them to the root **hcc** directory for use.

The files, located in the directory **target**, are as follows:

File	Description
include/hcc_stm32f20x_regs.h include/hcc_stm32f4xx_regs.h	Register definitions for the two device types.
usbh_stm32uh/psp_usbh_stm32_otg_hw.c	Hardware functions code.
usbh_stm32uh/psp_usbh_stm32_otg_hw.h	Hardware functions header file.

There are also two version files:

File	Description
ver_psp_proc_reg.h	Register definitions version.
ver_psp_usbh_stm32_otg_hw.h	PSP version.

3. Configuration Options

Set the system configuration options in the file **src/config/config_usbh_stm32uh.h**. This section lists the available options and their default values.

STM32UH_TRANSFER_TASK_STACK_SIZE

The transfer task stack size. The default is 1024.

MAX_DEVICE

The maximum number of devices supported. The default is 8.

MAX_EP

The maximum number of bulk and interrupt endpoints. The default is 20.

ONE_NAK_PER_FRAME

Keep the default of 1 to allow only one NAK for an endpoint in a frame.

MAX_NP_TRANSFERS

The maximum number of NP transfers. The default is 10.

MAX_ISO_TRANSFERS

The maximum number of isochronous transfers. The default is 10.

MAX_INT_TRANSFERS

The maximum number of interrupt transfers. The default is 10.

STM32UH_FS_USED

Keep the default of 1 if Full Speed (FS) OTG is used. Otherwise set this to 0.

STM32UH_HS_USED

Keep the default of 1 if High Speed (HS) OTG is used. Otherwise set this to 0.

STM32UH_HOST_ISR_ID_FS

The ISR ID of the Full Speed host controller. The default is 67.

STM32UH_HOST_INT_Prio_FS

The ISR priority of the Full Speed host controller. The default is 5.

FORCE_FSLs_ON_HS

Set this to a non-zero value to force the host to operate in Full Speed/Low Speed-only mode, even if the used port is capable of High Speed and the attached device is High Speed. The default is 0.

USE_INTERNAL_FS_PHY

Set this to 1 if an OTG_HS port is used with its internal FS PHY (with no external ULPI present). The default is 0.

STM32UH_HOST_ISR_ID_HS

The ISR ID of the High Speed host controller. The default is 77.

STM32UH_HOST_INT_PRIO_HS

The ISR priority of the High Speed host controller. The default is 6.

4. Starting the Host Controller

This section shows how to start the host controller and describes the task created. It includes a code example.

4.1. `usbh_stm32uh_hc`

This external interface function provides the host controller descriptor required by the `usbh_hc_init()` function.

Format

```
extern void * const usbh_stm32uh_hc
```

4.2. Host Controller Task

The host controller task handles all completed transfers. Callback requested for the transfer is executed from this task.

The task has the following attributes:

Attribute	Description
Entry point	One of the following: <ul style="list-style-type: none">• <code>stm32uh_transfer_task_fs</code> for a Full Speed transfer.• <code>stm32uh_transfer_task_hs</code> for a High Speed transfer
Priority	OAL_HIGHEST_PRIORITY (USBH_TRANSFER_TASK_PRIORITY)
Stack size	STM32UH_TRANSFER_TASK_STACK_SIZE . The default is 1024.

4.3. Code Example

This example shows how to initialize the host controller. Note the following:

- There is only one external interface function, **usbh_stm32uh_hc()**. To link this host controller to the system, you call the **usbh_hc_init()** function with this function as a parameter.
- The last parameter in the **usbh_hc_init()** call is the number of the host controller.

```
void start_usb_host_stack ( void )
{
int rc;
rc = hcc_mem_init();

if ( rc == 0 )
{
rc = usbh_init(); /* Initialize the USB host stack */
}

if ( rc == 0 )
{
/* Attach the STM32 OTG host controller */
rc = usbh_hc_init( 0, usbh_stm32uh_hc, 0 );
}

if ( rc == 0 )
{
rc = usbh_start(); /* Start the USB host stack */
}

if ( rc == 0 )
{
rc = usbh_hc_start( 0 ); /* Start the STM32 OTG host controller */
}

.....
}
```

5. Integration

This section specifies the elements of this package that need porting, depending on the target environment.

5.1. OS Abstraction Layer

All HCC modules use the OS Abstraction Layer (OAL) that allows the module to run seamlessly with a wide variety of RTOSes, or without an RTOS.

This module requires the following OAL elements:

OAL Resource	Number Required
Tasks	1
Mutexes	1
Events	1
ISRs	1

5.2. PSP Porting

The Platform Support Package (PSP) is designed to hold all platform-specific functionality, either because it relies on specific features of a target system, or because this provides the most efficient or flexible solution for the developer.

The module makes use of the following standard PSP function:

Function	Package	Element	Description
psp_memset()	psp_base	psp_string	Sets the specified area of memory to the defined value.

The host controller makes use of the following functions that must be provided by the PSP. These are designed for you to port them easily to work with your hardware solution. The package includes samples for the STM32F20x and STM32F4xx families in the **psp_usbh_stm32_otg_hw.c** files.

Function	Description
stm32uh_hw_init()	Initializes the device.
stm32uh_hw_start()	Starts the device.
stm32uh_hw_stop()	Stops the device.
stm32uh_hw_suspend()	Suspends a device.
stm32uh_hw_resume()	Resumes a suspended device.
stm32uh_hw_state()	Gets the state of a device.

These functions are described in the following sections.

Note: HCC can provide samples for different configurations; contact support@hcc-embedded.com.

stm32uh_hw_init

This function is provided by the PSP to initialize the device.

Format

```
int stm32uh_hw_init ( t_usbh_unit_id unit )
```

Arguments

Argument	Description	Type
unit	The unit ID.	t_usbh_unit_id

Return Values

Return value	Description
USBH_SUCCESS	Successful execution.
USBH_ERROR	Operation failed.

stm32uh_hw_start

This function is provided by the PSP to start the device.

Format

```
int stm32uh_hw_start ( t_usbh_unit_id unit )
```

Arguments

Argument	Description	Type
unit	The unit ID.	t_usbh_unit_id

Return Values

Return value	Description
USBH_SUCCESS	Successful execution.
USBH_ERROR	Operation failed.

stm32uh_hw_stop

This function is provided by the PSP to stop the device.

Format

```
int stm32uh_hw_stop ( t_usbh_unit_id unit )
```

Arguments

Argument	Description	Type
unit	The unit ID.	t_usbh_unit_id

Return Values

Return value	Description
USBH_SUCCESS	Successful execution.
USBH_ERROR	Operation failed.

stm32uh_hw_suspend

This function is provided by the PSP to suspend a device.

Format

```
void stm32uh_hw_suspend ( t_usbh_unit_id unit )
```

Arguments

Argument	Description	Type
unit	The unit ID.	t_usbh_unit_id

Return Values

None.

stm32uh_hw_resume

This function is provided by the PSP to resume a device.

Format

```
void stm32uh_hw_resume ( t_usbh_unit_id unit )
```

Arguments

Argument	Description	Type
unit	The unit ID.	t_usbh_unit_id

Return Values

None.

stm32uh_hw_state

This function is provided by the PSP to get the state of a device.

Format

```
int stm32uh_hw_state ( t_usbh_unit_id unit )
```

Arguments

Argument	Description	Type
unit	The unit ID.	t_usbh_unit_id

Return Values

Return value	Description
USBH_SUCCESS	Successful execution.
USBH_ERROR	Operation failed.

6. Version

Version 1.00

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